



PARX MEDICAL CENTER



Functional Solutions

- activities in adjoining spaces.
- children to grow and make their own choices.
- constructive, healthy environment.
- lighting.
- play.
- equipment.

Design Solutions

- Full advantage of existing space, to create an encouraging environment for all created.
- Utilize space, color, form and lighting innovation.
- Mixed flow spatial organization creates interaction.
- within a space will support the layout of each area.
- area.



 Community center in environmentally challenged neighborhood designed to encourage and empower children and family. • Youthful users provided opportunity of choice: through different

Spaces providing different activities encourage and empower

• Appealing and exciting environment allows families to interact in

• Healthy environment provided through color, sustainability, and

• Acoustics controlled with dived spaces; downtime verses active

• Childs perspective incorporated into scale of space and ergonomic

• Encouraged to interact, an organic design and incorporating a space

• Proxemics will give users a sense of one's own space in such a large



Life Safety: Reference *IBC 2012* Accessibility: Reference *ANSI A117.1*







Spatial Envelope



Building Section 1



Building Section 2









Project Solution, Floor Plan

5

Lobby Furnishings

Letter	Room/Activity
Α	Lobby
В	Offices
D	Janitorial closet
G	Storage

Inspiration Images

Triadic color scheme of green, violets, and oranges provides an innovative, inviting and exciting space

Thread offers additional touch down areas for guest

Flooring

Thread

Lobby Ceiling and Lighting

Reflected Ceiling Plan

Lobby & Reception

Rock Climbing and Medical Station

Section Showing Medical Attention

Reflected Ceiling Plan

Thread offers additional touch down areas for guest

Medical attention center allows staff to be nearby incase of emergency but does not act as a way of supervision

Skate Park Solutions

Section Showing Skate Park

Glazing has a U-vaule .60; Required solar heat gain coefficient .25 per table 502.3 IEEC

All glazing in play are ArmorResist. This glazing is a multi-ply laminated glass bonded with PBV

Skate Park Lighting

Reflected Ceiling Plan

Section Showing Skate Park Lighting

Lighting Solutions

Symbol	Mounting
	Recessed
	Suspended
	Structural
	Recessed
	Suspended
	Structural
	Recessed
2	Recessed
	Suspended
	Wall Mounted
	Daylight harvesting sensor

Em ligl	
Exit d	
Em	

Sustainability Solutions

Sustainable Features per LEED		Materials	Sustainable Featur
Site selection	Located established, walkable community.	Play+Soft furniture	Covered in fireproof soffice
Alternative transportation	Bus stop proximity, provided secure bicycle racks and/or storage for 5% or more of tenant occupants.	Marmoelum	Raw materials that are eith
Water efficiency	Water harvesting system and gray water system for non-potable applications such toilet and urinal flushing.	flooring	renewable, with annual cro Manufactured in factory ru
Energy and atmosphere	Daylight responsive controls are installed in all regularly occupied day lit spaces . Daylight	Modular art wall	No plastics, no VOC's, and
	response to the presence or absence of daylight.	Plastic laminates	GreenGuard certificate, ea detergent, or household cl
	Occupancy/Vacancy sensors are installed for 75% of the connected lighting load.	Zolatone	Less than 60 grams per lite water
Indoor air quality	Used low emitting materials, and furniture and furnishings with recycled content	Chair fabrics	Contains 36% pre-consume metals and solvents, manu

res per LEED

cel[®] covered by washable selfepellent ecosoftx[®]

ther abundantly available or rapidly rops or grow back schemes. Sunning on green electricity.

no urea-formaldehyde

asily cleaned with a mild soap, leaner,

er, easily cleaned with warm soapy

ner recycled content, free of heavy ufactured in the USA

Project Solutions

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Thread provides visual interest and is a form of nonlanguage wayfinding

Letter	Room/Activity	
A	Lobby	
В	Offices	
С	Free play	
D	Janitorial closet	
E	Women's restroom	
F	Men's restroom	
G	Storage	
Н	Rock wall	
I	Skate park	
J	Art studio	
Κ	Snack /touch down	
L	Free play/multi sport	
	touch & throw	
Μ	Touch down	
Ν	Wood shop	
0	Metal shop	

